



# *Introduction to Geometric Algebra*

## *Lecture I*

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Visgraf - Summer School in Computer Graphics - 2010

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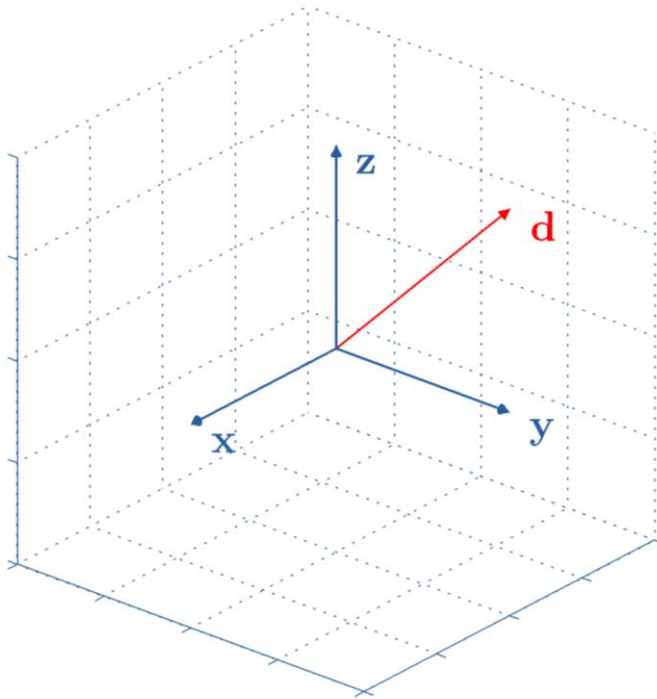


# Geometric problems

- Geometric data
  - Lines, planes, circles, spheres, etc.
- Transformations
  - Rotation, translation, scaling, etc.
- Other operations
  - Intersection, basis orthogonalization, etc.
- Linear Algebra is the standard framework

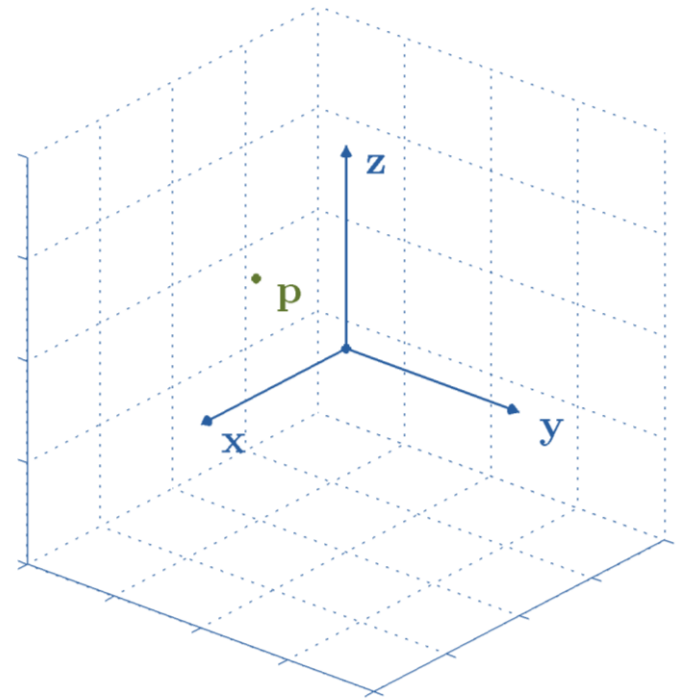
# Using vectors to encode geometric data

- Directions



$$\mathbf{d} = -0.8x + 0.3y + 0.5z$$

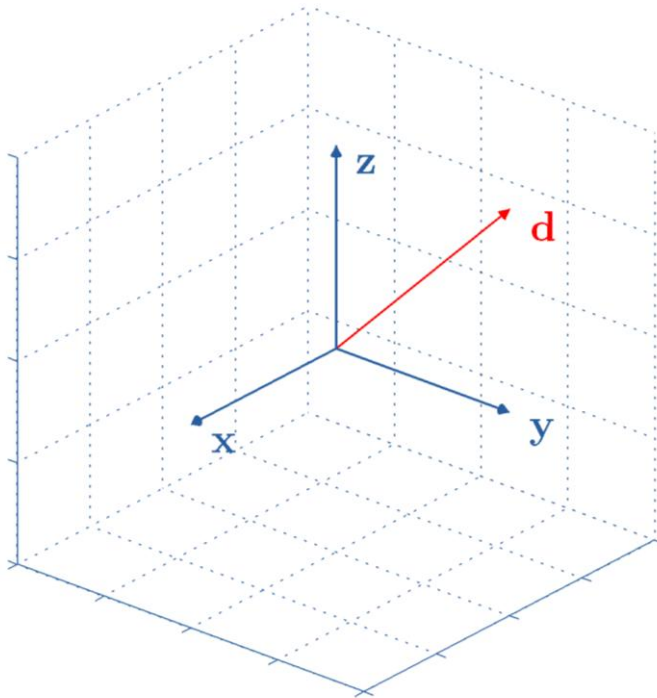
- Points



$$\mathbf{p} = 0.5x - 0.1y + 0.5z$$

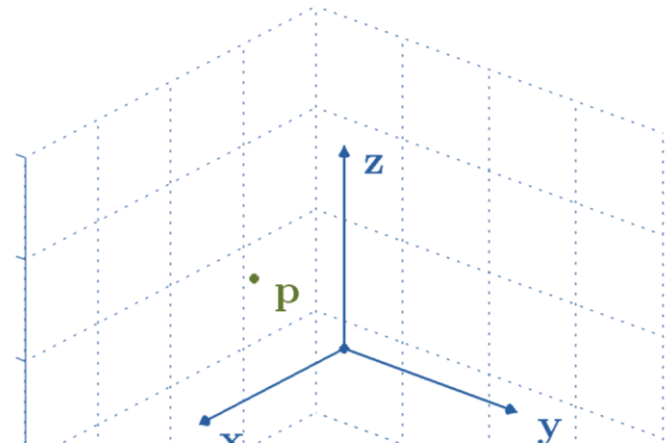
# Using vectors to encode geometric data

- Directions



$$\mathbf{d} = -0.8x + 0.3y + 0.5z$$

- Points

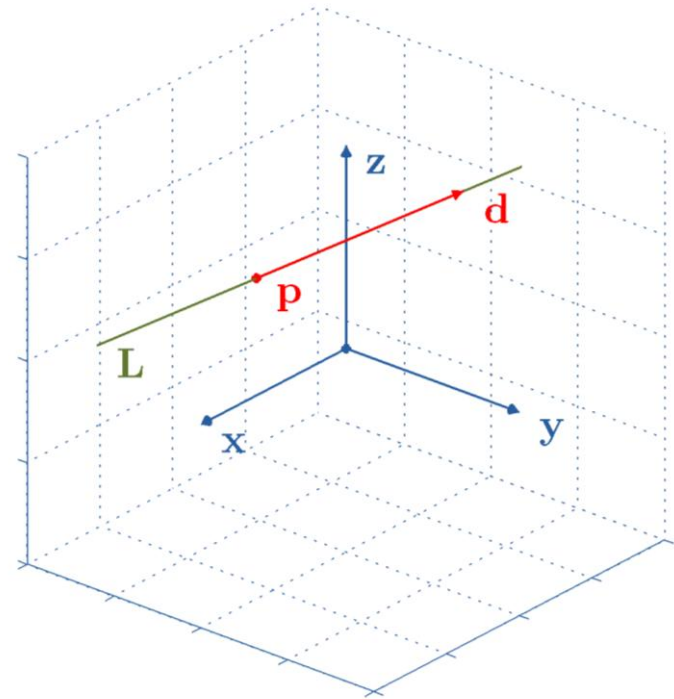


## Drawback

The semantic difference between a direction vector and a point vector is not encoded in the vector type itself.

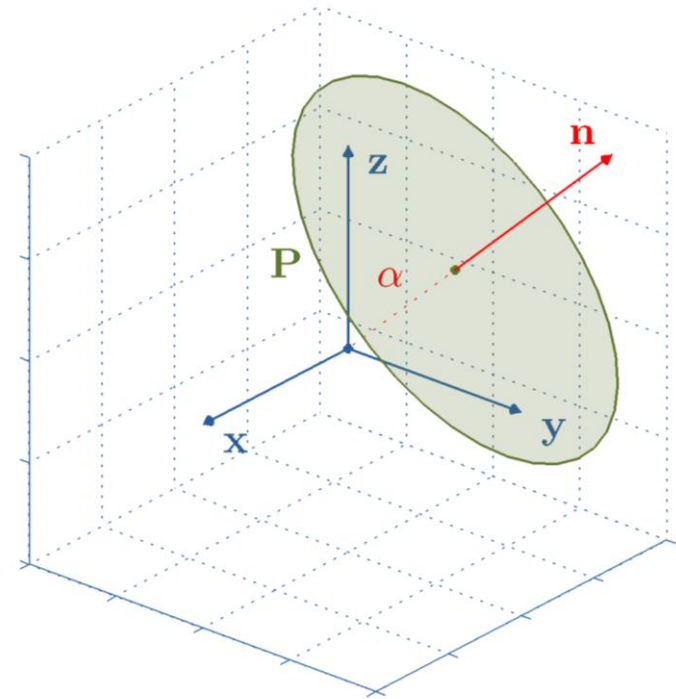
# Assembling geometric data

- Straight lines
  - Point vector
  - Direction vector



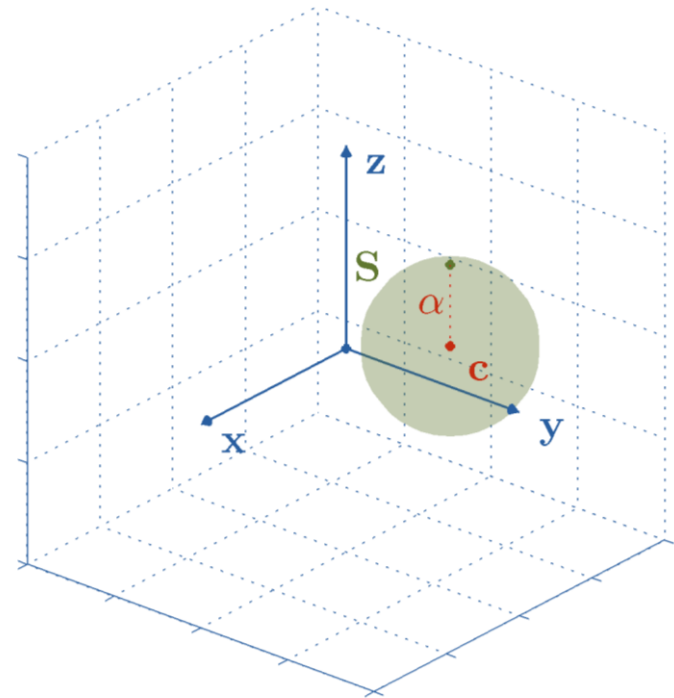
# Assembling geometric data

- **Straight lines**
  - Point vector
  - Direction vector
- **Planes**
  - Normal vector
  - Distance from origin



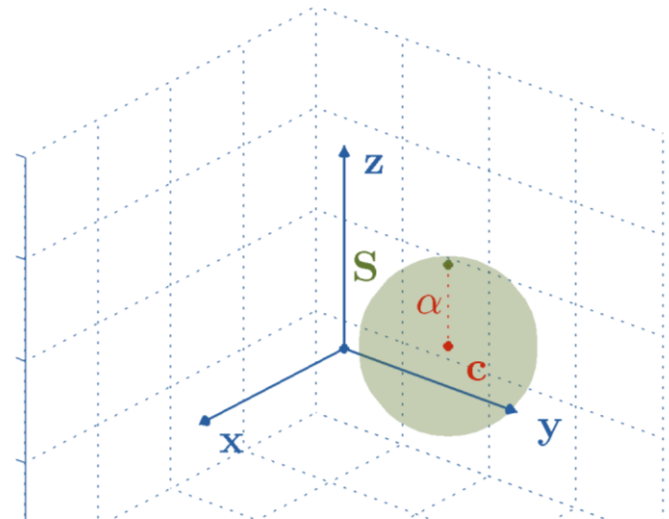
# Assembling geometric data

- **Straight lines**
  - Point vector
  - Direction vector
- **Planes**
  - Normal vector
  - Distance from origin
- **Spheres**
  - Center point
  - Radius



# Assembling geometric data

- **Straight lines**
  - Point vector
  - Direction vector
- **Planes**
  - Normal vector
  - Distance from origin
- **Spheres**
  - Center point
  - Radius



## **Drawback**

The factorization of geometric elements prevents their use as computing primitives.



# *Intersection of two geometric elements*

- A **specialized treatment** for each pair of elements
  - Straight line × Straight line
  - Straight line × Plane
  - Straight line × Sphere
  - Plane × Sphere
  - etc.
- **Special cases** must be handled explicitly
  - e.g., Straight line × Straight line may return
    - Empty set
    - Point
    - Straight line

# Intersection of two geometric elements

- A **specialized treatment** for each pair of elements
  - Straight line  $\times$  Straight line
  - Straight line  $\times$  Plane
  - Straight line  $\times$  Sphere
  - Plane  $\times$  Sphere
  - etc.
- **Special cases** must
  - e.g., Straight line  $\times$  Plane
    - Empty set
    - Point
    - Straight line

Linear Algebra Extension

## ***Plücker Coordinates***

- An alternative to represent **flat geometric elements**
- Points, lines and planes as **elementary types**
- Allow the development of **more general solution**
- **Not fully compatible with transformation matrices**

# Using matrices to encode transformations

**Projective**

**Affine**

**Similitude**

**Linear**

**Rigid / Euclidean**

Translation

Identity

Rotation

Isotropic Scaling

Scaling

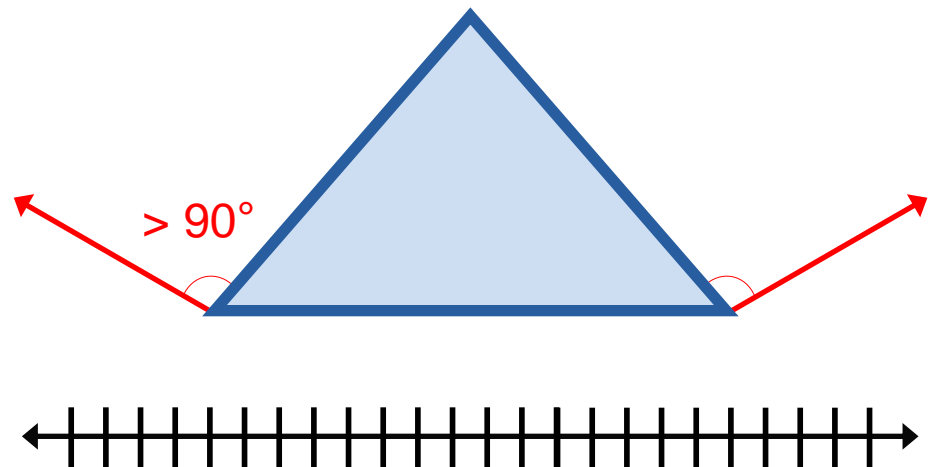
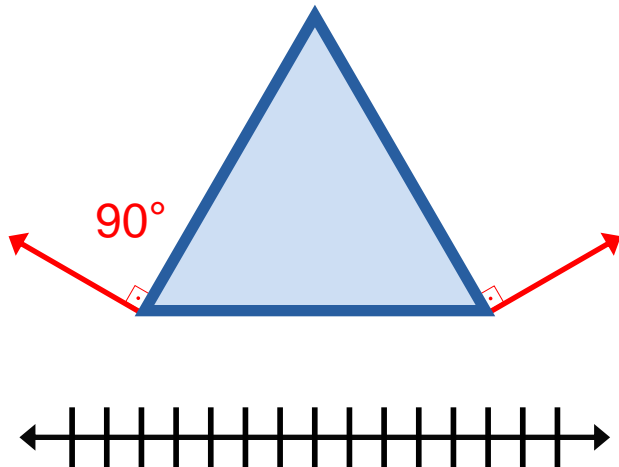
Reflection

Shear

**Perspective**

# Drawbacks of transformation matrices

- **Non-uniform scaling** affects point vectors and normal vectors differently



1.5 X

# *Drawbacks of transformation matrices*

- **Non-uniform scaling** affects point vectors and normal vectors differently
- **Rotation matrices**
  - Not suitable for **interpolation**
  - Encode the rotation axis and angle in a **costly** way

# Drawbacks of transformation matrices

- **Non-uniform scaling** affects point vectors and normal vectors differently
- **Rotation matrices**
  - Not suitable for **interpolation**
  - Encode the rotation as a matrix

Linear Algebra Extension

## **Quaternion**

- Represent and interpolate **rotations consistently**
- Can be combined with **isotropic scaling**
- **Not well connected with other transformations**
- **Not compatible with Plücker coordinates**
- **Defined only in 3-D**

# Linear Algebra

- Standard language for geometric problems
- Well-known limitations
- Aggregates different formalisms to obtain complete solutions
  - Matrices
  - Plücker coordinates
  - Quaternions
- Jumping back and forth between formalisms requires custom and ad hoc conversions

# Geometric Algebra

- High-level framework for geometric operations
- Geometric elements as primitives for computation
- Naturally generalizes and integrates
  - Plücker coordinates
  - Quaternions
  - Complex numbers
- Extends the same solution to
  - Higher dimensions
  - All kinds of geometric elements





Lecture I

# ***Outline***

# Outline for this week

- **Lecture I** – Mon, January 11
  - Subspaces
  - Multivector space
  - Some non-metric products
- **Lecture II** – Tue, January 12
  - Metric spaces
  - Some inner products
  - Dualization and undualization
- **Lecture III** – Fri, January 15
  - Duality relationships between products
  - Blade factorization
  - Some non-linear products

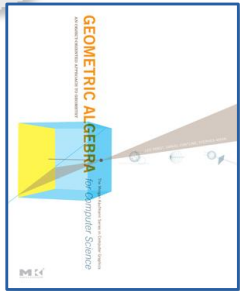
# Outline for next week

- **Lecture IV** – Mon, January 18
  - Geometric product
  - Versors
  - Rotors
- **Lecture V** – Tue, January 19
  - Models of geometry
  - Euclidean vector space model
  - Homogeneous model
- **Lecture VI** – Fri, January 22
  - Conformal model
  - Concluding remarks

## ***Reference material (on-line available)***

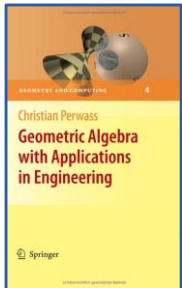
- **Geometric Algebra: A powerful tool for solving geometric problems in visual computing**  
L. A. F. Fernandes – M. M. Oliveira  
Tutorials of Sibgrapi (2009)
- **Geometric Algebra: a Computational Framework for Geometrical Applications, Part 1**  
L. Dorst – S. Mann  
IEEE Computer Graphics and Applications, 22(3):24-31 (2002)
- **Geometric Algebra: a Computational Framework for Geometrical Applications, Part 2**  
S. Mann – L. Dorst  
IEEE Computer Graphics and Applications, 22(4):58-67 (2002)

# Reference material (books)



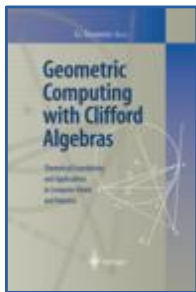
## Geometric algebra for computer science

L. Dorst – D. Fontijne – S. Mann  
Morgan Kaufmann Publishers (2007)



## Geometric algebra with applications in engineering

C. Perwass  
Springer Publishing Company (2009)



## Geometric computing with Clifford algebras

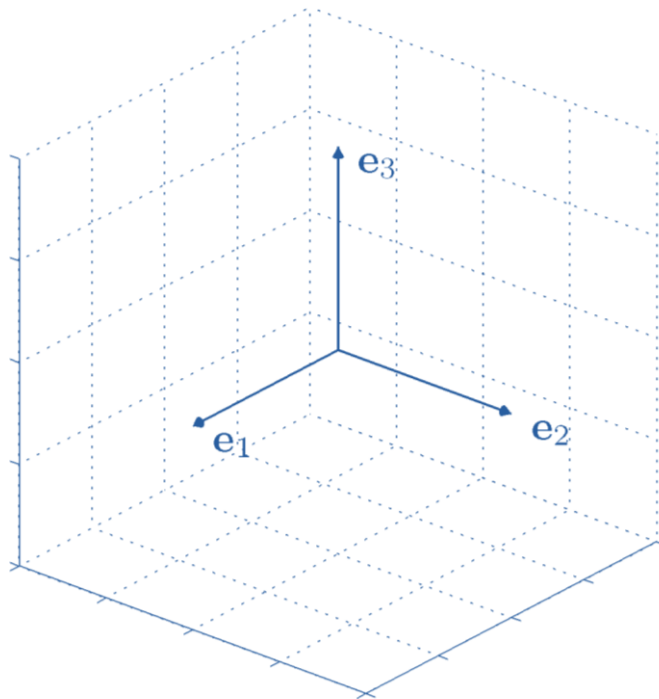
G. Sommer  
Springer Publishing Company (2001)



Lecture I

# ***Subspaces***

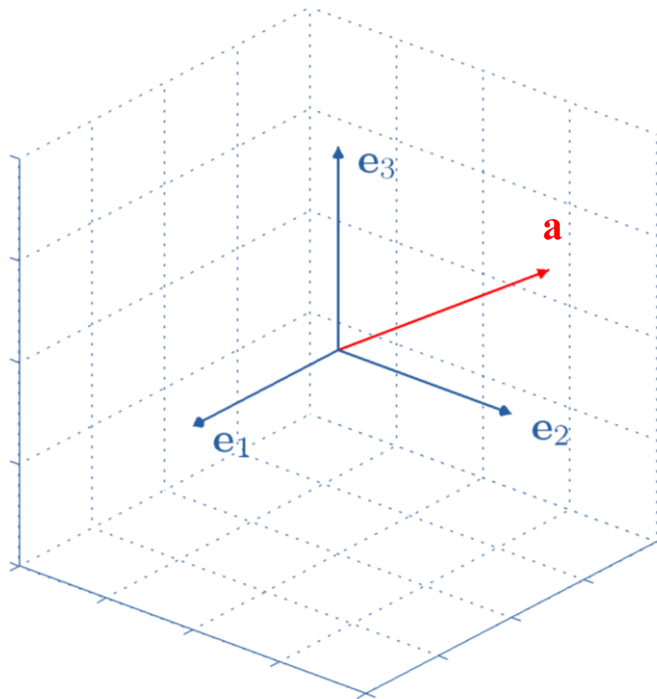
# Vector space



A vector space consists, by definition, of elements called vectors

$\{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3\}$  is a basis for  $\mathbb{R}^3$

# Vector in a vector space

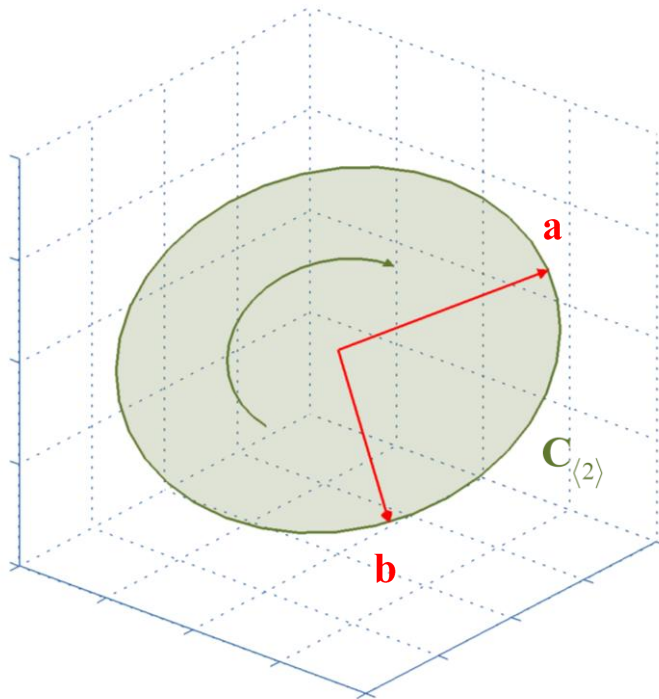


$$\mathbf{a} = \alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3$$

$\{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3\}$  is a basis for  $\mathbb{R}^3$



# Spanning subspaces



The resulting subspace is  
a primitive for computation!

$$\mathbf{C}_{\langle 2 \rangle} = \mathbf{a} \wedge \mathbf{b}$$

## Geometric Meaning

The subspace spanned  
by vectors **a** and **b**

# ***$k$ -D oriented subspaces***

- ***$k$ -D oriented subspaces*** (or  ***$k$ -blades***) are built as the outer product of  $k$  vectors spanning it, for  $0 \leq k \leq n$

$$\mathbf{B}_{\langle 0 \rangle} = \beta \quad 0\text{-blade}$$

$$\mathbf{B}_{\langle 1 \rangle} = \mathbf{b} \quad 1\text{-blade}$$

$$\mathbf{B}_{\langle 2 \rangle} = \mathbf{b}_1 \wedge \mathbf{b}_2 \quad 2\text{-blade}$$

$$\mathbf{B}_{\langle 3 \rangle} = \mathbf{b}_1 \wedge \mathbf{b}_2 \wedge \mathbf{b}_3 \quad 3\text{-blade}$$

$$\mathbf{B}_{\langle n \rangle} = \mathbf{b}_1 \wedge \mathbf{b}_2 \wedge \cdots \wedge \mathbf{b}_n \quad n\text{-blade}$$

# Properties of subspaces

**Attitude** The equivalence class  $\alpha \mathbf{B}_{\langle k \rangle}$ , for any  $\alpha \in \mathbb{R}$



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**Attitude** The equivalence class  $\alpha \mathbf{B}_{\langle k \rangle}$ , for any  $\alpha \in \mathbb{R}$

**Weight** The value of  $\alpha$  in  $\mathbf{B}_{\langle k \rangle} = \alpha \mathbf{J}_{\langle k \rangle}$ , where  $\mathbf{J}_{\langle k \rangle}$  is a reference blade with the same attitude as  $\mathbf{B}_{\langle k \rangle}$

Reference



Weighted vector



# Properties of subspaces

**Attitude** The equivalence class  $\alpha \mathbf{B}_{\langle k \rangle}$ , for any  $\alpha \in \mathbb{R}$

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**Orientation** The sign of the weight relative to  $\mathbf{J}_{\langle k \rangle}$



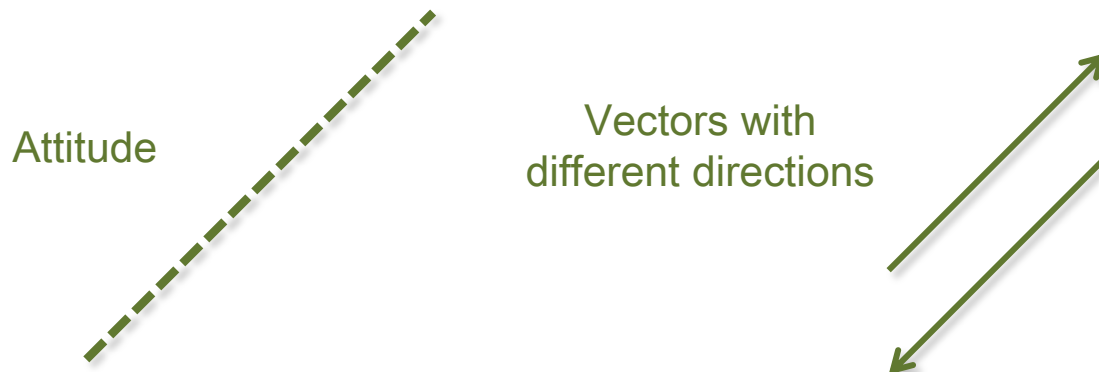
# Properties of subspaces

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**Weight** The value of  $\alpha$  in  $\mathbf{B}_{\langle k \rangle} = \alpha \mathbf{J}_{\langle k \rangle}$ , where  $\mathbf{J}_{\langle k \rangle}$  is a reference blade with the same attitude as  $\mathbf{B}_{\langle k \rangle}$

**Orientation** The sign of the weight relative to  $\mathbf{J}_{\langle k \rangle}$

**Direction** The combination of attitude and orientation



# We need a basis for $k$ -D subspaces

$n$ -D Vector Space

$$\mathbb{R}^n$$

consists of 1-D elements called vectors, in the basis

$$\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_{n-1}, \mathbf{e}_n\}$$

It is not enough!

$2^n$ -D Multivector Space

$$\bigwedge \mathbb{R}^n$$

can handle  $k$ -D elements,  
for  $0 \leq k \leq n$

# Basis for multivector space $\bigwedge \mathbb{R}^3$

$$\left\{ \underbrace{1}_{\text{Scalars}}, \underbrace{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3}_{\text{Vector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2, \mathbf{e}_1 \wedge \mathbf{e}_3, \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Bivector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Trivector Space}} \right\}$$

Scalars

Vector Space

Bivector Space

Trivector Space

$$\mathbb{R} = \bigwedge^0 \mathbb{R}^3$$

$$\mathbb{R}^3 = \bigwedge^1 \mathbb{R}^3$$

$$\bigwedge^2 \mathbb{R}^3$$

$$\bigwedge^3 \mathbb{R}^3$$

$$C(3,0) = 1 \quad C(3,1) = 3$$

$$C(3,2) = 3$$

$$C(3,3) = 1$$

$$C(n,k) = \binom{n}{k} = \frac{n!}{k!(n-k)!}$$



# Multivectors

- Basis for multivector space  $\bigwedge \mathbb{R}^3$

$$\left\{ \underbrace{1}_{\text{Scalars}}, \underbrace{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3}_{\text{Vector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2, \mathbf{e}_1 \wedge \mathbf{e}_3, \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Bivector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Trivector Space}} \right\}$$

$\mathbb{R}$                    $\mathbb{R}^3$                                    $\bigwedge^2 \mathbb{R}^3$                                    $\bigwedge^3 \mathbb{R}^3$

- Multivector

$$\begin{aligned} M = & \alpha_1 \\ & + \alpha_2 \mathbf{e}_1 + \alpha_3 \mathbf{e}_2 + \alpha_4 \mathbf{e}_3 \\ & + \alpha_5 \mathbf{e}_1 \wedge \mathbf{e}_2 + \alpha_6 \mathbf{e}_1 \wedge \mathbf{e}_3 + \alpha_7 \mathbf{e}_2 \wedge \mathbf{e}_3 \\ & + \alpha_8 \mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \mathbf{e}_3 \end{aligned}$$

# Definition issues

**Multivector** The weighted combination of basis elements of  $\bigwedge \mathbb{R}^n$

**$k$ -vector** The weighted combination of basis elements of  $\bigwedge^k \mathbb{R}^n$   
Step

**$k$ -blade** The outer product of  $k$  vector factors  
Grade

# Notable $k$ -vectors

- Only these  $k$ -vectors are always also blades in  $n$ -D

<u><math>k</math>-vector</u>	<u>Linear Space</u>	<u>Special Name</u>
0-vector	$\bigwedge^0 \mathbb{R}^n = \mathbb{R}$	scalar
1-vector	$\bigwedge^1 \mathbb{R}^n = \mathbb{R}^n$	vector
$(n-1)$ -vector	$\bigwedge^{n-1} \mathbb{R}^n$	pseudovector
$n$ -vector	$\bigwedge^n \mathbb{R}^n$	pseudoscalar



Lecture I

# ***Outer product***

# Properties of the outer product

$$\wedge : \bigwedge^r \mathbb{R}^n \times \bigwedge^s \mathbb{R}^n \rightarrow \bigwedge^{r+s} \mathbb{R}^n$$

**Antisymmetry**       $\mathbf{a} \wedge \mathbf{b} = -\mathbf{b} \wedge \mathbf{a}, \quad \text{thus } \mathbf{c} \wedge \mathbf{c} = 0$

**Scalars commute**       $\mathbf{a} \wedge (\beta \mathbf{b}) = \beta (\mathbf{a} \wedge \mathbf{b})$

**Distributivity**       $\mathbf{a} \wedge (\mathbf{b} + \mathbf{c}) = \mathbf{a} \wedge \mathbf{b} + \mathbf{a} \wedge \mathbf{c}$

**Associativity**       $\mathbf{a} \wedge (\mathbf{b} \wedge \mathbf{c}) = (\mathbf{a} \wedge \mathbf{b}) \wedge \mathbf{c}$

# Computing with the outer product

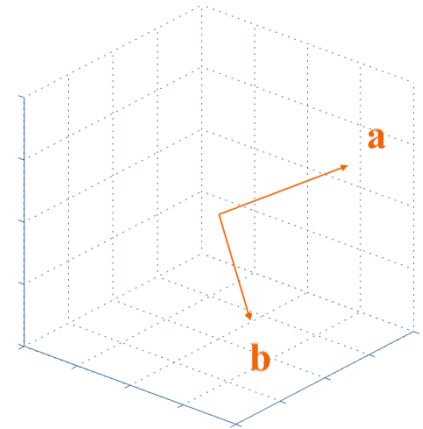
- Basis for multivector space  $\bigwedge \mathbb{R}^3$

$$\left\{ \underbrace{1}_{\text{Scalars}}, \underbrace{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3}_{\text{Vector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2, \mathbf{e}_1 \wedge \mathbf{e}_3, \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Bivector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Trivector Space}} \right\}$$

$\mathbb{R}$                        $\mathbb{R}^3$                        $\bigwedge^2 \mathbb{R}^3$                        $\bigwedge^3 \mathbb{R}^3$

$$\mathbf{a} = \alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3$$

$$\mathbf{b} = \beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3$$



# Computing with the outer product

- Basis for multivector space  $\bigwedge \mathbb{R}^3$

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Scalars

Vector Space

Bivector Space

Trivector Space

$\mathbb{R}$

$\mathbb{R}^3$

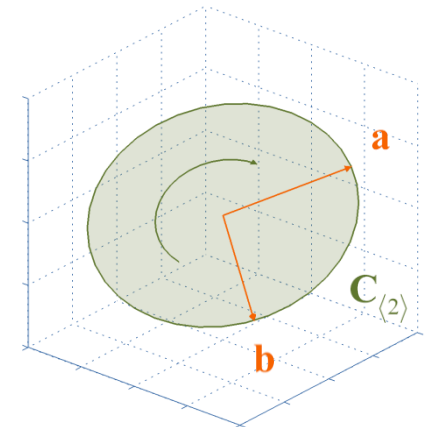
$\bigwedge^2 \mathbb{R}^3$

$\bigwedge^3 \mathbb{R}^3$

$$\mathbf{a} = \alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3$$

$$\mathbf{b} = \beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3$$

$$\mathbf{C}_{\langle 2 \rangle} = \mathbf{a} \wedge \mathbf{b}$$



# Computing with the

- Basis for multivector

$$\left\{ \underbrace{1}_{\text{Scalars}}, \underbrace{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3}_{\text{Vector Space}}, \underbrace{\mathbf{e}_1}_{\text{Vector Space}} \right\}$$

Scalars

Vector Space

$\mathbb{R}$

$\mathbb{R}^3$

$$\mathbf{a} = \alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3$$

$$\mathbf{b} = \beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3$$

$$\mathbf{C}_{\langle 2 \rangle} = \mathbf{a} \wedge \mathbf{b}$$

$$\mathbf{C}_{\langle 2 \rangle} = (\alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3) \wedge (\beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3)$$

$$\mathbf{C}_{\langle 2 \rangle} = \alpha_1 \mathbf{e}_1 \wedge (\beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3)$$

$$+ \alpha_2 \mathbf{e}_2 \wedge (\beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3)$$

$$+ \alpha_3 \mathbf{e}_3 \wedge (\beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3)$$

$$\mathbf{C}_{\langle 2 \rangle} = \alpha_1 \beta_1 \mathbf{e}_1 \wedge \mathbf{e}_1 + \alpha_1 \beta_2 \mathbf{e}_1 \wedge \mathbf{e}_2 + \alpha_1 \beta_3 \mathbf{e}_1 \wedge \mathbf{e}_3$$

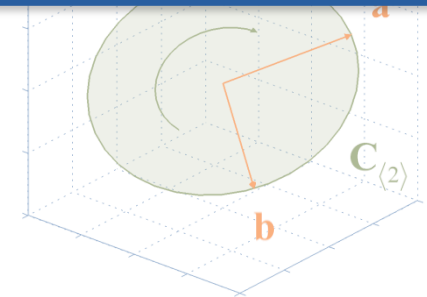
$$+ \alpha_2 \beta_1 \mathbf{e}_2 \wedge \mathbf{e}_1 + \alpha_2 \beta_2 \mathbf{e}_2 \wedge \mathbf{e}_2 + \alpha_2 \beta_3 \mathbf{e}_2 \wedge \mathbf{e}_3$$

$$+ \alpha_3 \beta_1 \mathbf{e}_3 \wedge \mathbf{e}_1 + \alpha_3 \beta_2 \mathbf{e}_3 \wedge \mathbf{e}_2 + \alpha_3 \beta_3 \mathbf{e}_3 \wedge \mathbf{e}_3$$

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Distributivity  $\mathbf{a} \wedge (\mathbf{b} + \mathbf{c}) = \mathbf{a} \wedge \mathbf{b} + \mathbf{a} \wedge \mathbf{c}$





# Computing with the

- Basis for multivector

$$\left\{ \underbrace{1}_{\text{Scalars}}, \underbrace{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3}_{\text{Vector Space}}, \underbrace{\mathbf{e}_1}_{\text{Vector Space}} \right\}$$

Scalars

Vector Space

$\mathbb{R}$

$\mathbb{R}^3$

$$\mathbf{a} = \alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3$$

$$\mathbf{b} = \beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3$$

$$\begin{aligned} \mathbf{C}_{\langle 2 \rangle} &= \alpha_1 \beta_1 \mathbf{e}_1 \wedge \mathbf{e}_1 + \alpha_1 \beta_2 \mathbf{e}_1 \wedge \mathbf{e}_2 + \alpha_1 \beta_3 \mathbf{e}_1 \wedge \mathbf{e}_3 \\ &+ \alpha_2 \beta_1 \mathbf{e}_2 \wedge \mathbf{e}_1 + \alpha_2 \beta_2 \mathbf{e}_2 \wedge \mathbf{e}_2 + \alpha_2 \beta_3 \mathbf{e}_2 \wedge \mathbf{e}_3 \\ &+ \alpha_3 \beta_1 \mathbf{e}_3 \wedge \mathbf{e}_1 + \alpha_3 \beta_2 \mathbf{e}_3 \wedge \mathbf{e}_2 + \alpha_3 \beta_3 \mathbf{e}_3 \wedge \mathbf{e}_3 \end{aligned}$$

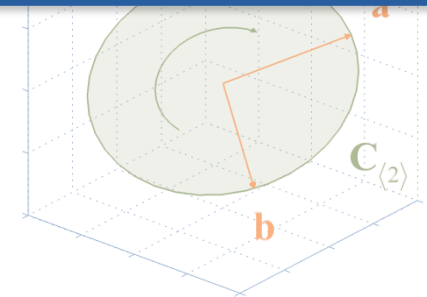
$$\begin{aligned} \mathbf{C}_{\langle 2 \rangle} &= \alpha_1 \beta_2 \mathbf{e}_1 \wedge \mathbf{e}_2 + \alpha_1 \beta_3 \mathbf{e}_1 \wedge \mathbf{e}_3 \\ &- \alpha_2 \beta_1 \mathbf{e}_1 \wedge \mathbf{e}_2 + \alpha_2 \beta_3 \mathbf{e}_2 \wedge \mathbf{e}_3 \\ &- \alpha_3 \beta_1 \mathbf{e}_1 \wedge \mathbf{e}_3 - \alpha_3 \beta_2 \mathbf{e}_2 \wedge \mathbf{e}_3 \end{aligned}$$

$$\begin{aligned} \mathbf{C}_{\langle 2 \rangle} &= (\alpha_1 \beta_2 - \alpha_2 \beta_1) \mathbf{e}_1 \wedge \mathbf{e}_2 \\ &+ (\alpha_1 \beta_3 - \alpha_3 \beta_1) \mathbf{e}_1 \wedge \mathbf{e}_3 \\ &+ (\alpha_2 \beta_3 - \alpha_3 \beta_2) \mathbf{e}_2 \wedge \mathbf{e}_3 \end{aligned}$$

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# Computing with the outer product

- Basis for multivector space  $\bigwedge \mathbb{R}^3$

$$\left\{ \underbrace{1}_{\text{Scalars}}, \underbrace{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3}_{\text{Vector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2, \mathbf{e}_1 \wedge \mathbf{e}_3, \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Bivector Space}}, \underbrace{\mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \mathbf{e}_3}_{\text{Trivector Space}} \right\}$$

$$\mathbb{R} \qquad \mathbb{R}^3 \qquad \bigwedge^2 \mathbb{R}^3 \qquad \bigwedge^3 \mathbb{R}^3$$

$$\mathbf{a} = \alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \alpha_3 \mathbf{e}_3$$

$$\mathbf{b} = \beta_1 \mathbf{e}_1 + \beta_2 \mathbf{e}_2 + \beta_3 \mathbf{e}_3$$

$$\begin{aligned} \mathbf{C}_{\langle 2 \rangle} = \mathbf{a} \wedge \mathbf{b} &= (\alpha_1 \beta_2 - \alpha_2 \beta_1) \mathbf{e}_1 \wedge \mathbf{e}_2 \\ &+ (\alpha_1 \beta_3 - \alpha_3 \beta_1) \mathbf{e}_1 \wedge \mathbf{e}_3 \\ &+ (\alpha_2 \beta_3 - \alpha_3 \beta_2) \mathbf{e}_2 \wedge \mathbf{e}_3 \end{aligned}$$



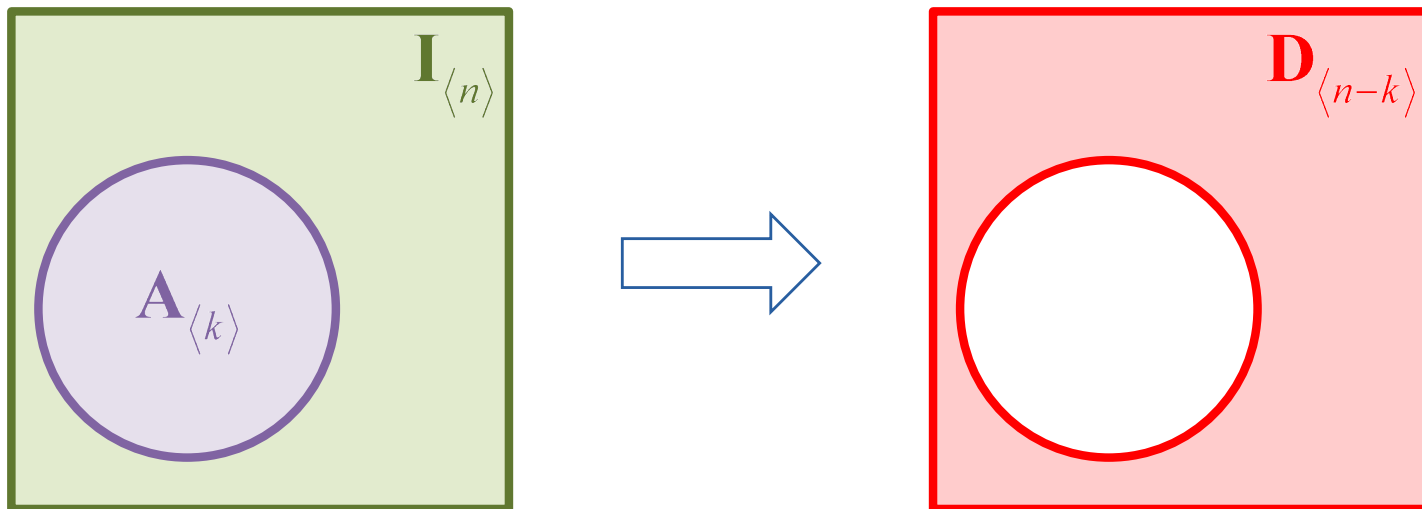
Lecture I

# ***The regressive product***

# The notion of duality

- The **complementary grade** of a grade  $k$  is  $n-k$

$$\bigwedge^k \mathbb{R}^n \leftrightarrow \bigwedge^{n-k} \mathbb{R}^n$$

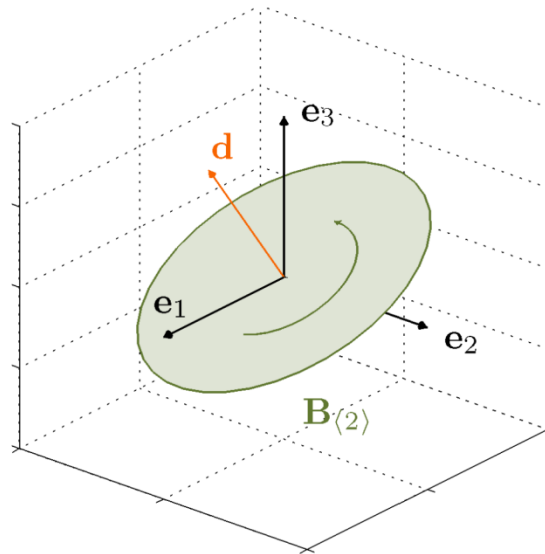


Venn Diagrams

# The notion of duality

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$$\bigwedge^k \mathbb{R}^n \leftrightarrow \bigwedge^{n-k} \mathbb{R}^n$$



# The notion of duality

- The **complementary grade** of a grade  $k$  is  $n-k$

$$\bigwedge^k \mathbb{R}^n \leftrightarrow \bigwedge^{n-k} \mathbb{R}^n$$

- The regressive product is **correctly dual** to the outer product

$$\wedge \leftrightarrow \vee$$

- **$k$ -blade** are also built as the regressive product of  $n-k$  **pseudovectors**

# Regressive Product

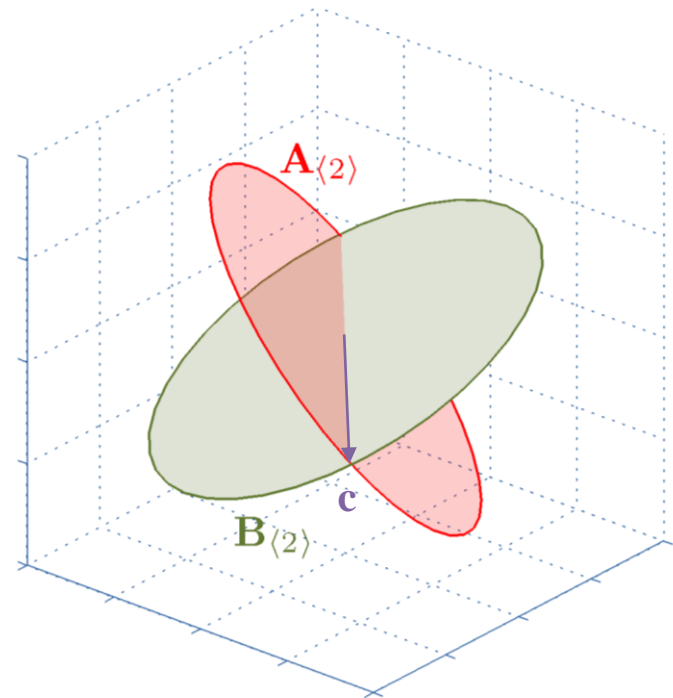
- Returns the subspace **shared** by two blades

$$\mathbf{A}_{\langle 2 \rangle} = \mathbf{a} \wedge \mathbf{c}$$

$$\mathbf{B}_{\langle 2 \rangle} = \mathbf{c} \wedge \mathbf{b}$$

$$\text{for } \mathbf{I}_{\langle 3 \rangle} = \mathbf{a} \wedge \mathbf{b} \wedge \mathbf{c}$$

$$\mathbf{c} = \mathbf{A}_{\langle 2 \rangle} \vee \mathbf{B}_{\langle 2 \rangle}$$



# Properties of the regressive product

$$\vee : \bigwedge^{n-r} \mathbb{R}^n \times \bigwedge^{n-s} \mathbb{R}^n \rightarrow \bigwedge^{n-(r+s)} \mathbb{R}^n$$

Antisymmetry

$$\mathbf{A}_{\langle n-1 \rangle} \vee \mathbf{B}_{\langle n-1 \rangle} = -\mathbf{B}_{\langle n-1 \rangle} \vee \mathbf{A}_{\langle n-1 \rangle},$$

$$\text{thus } \mathbf{C}_{\langle n-1 \rangle} \vee \mathbf{C}_{\langle n-1 \rangle} = 0$$

Scalars commute

$$\mathbf{A}_{\langle n-1 \rangle} \vee (\beta \mathbf{B}_{\langle n-1 \rangle}) = \beta (\mathbf{A}_{\langle n-1 \rangle} \vee \mathbf{B}_{\langle n-1 \rangle})$$

Distributivity

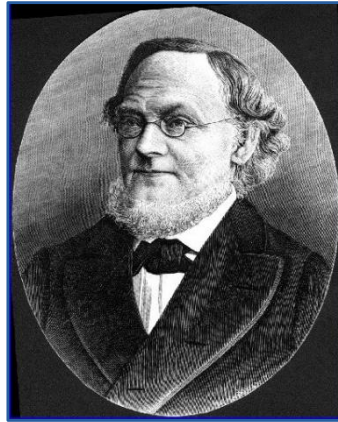
$$\mathbf{A}_{\langle n-1 \rangle} \vee (\mathbf{B}_{\langle n-1 \rangle} + \mathbf{C}_{\langle n-1 \rangle}) = \mathbf{A}_{\langle n-1 \rangle} \vee \mathbf{B}_{\langle n-1 \rangle} + \mathbf{A}_{\langle n-1 \rangle} \vee \mathbf{C}_{\langle n-1 \rangle}$$

Associativity

$$\mathbf{A}_{\langle n-1 \rangle} \vee (\mathbf{B}_{\langle n-1 \rangle} \vee \mathbf{C}_{\langle n-1 \rangle}) = (\mathbf{A}_{\langle n-1 \rangle} \vee \mathbf{B}_{\langle n-1 \rangle}) \vee \mathbf{C}_{\langle n-1 \rangle}$$



# Credits



Hermann G. Grassmann  
(1809-1877)

Grassmann, H. G. (1877) *Verwendung der Ausdehnungslehre für die allgemeine Theorie der Polaren und den Zusammenhang algebraischer Gebilde. J. Reine Angew. Math. (Crelle's J.),* Walter de Gruyter Und Co., 84, 273-283