

# The Tempest - About the Play

## A Tour in VR

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### Overview

- Shared Participatory VR
- Equipment:
  - HTC Vive (Full Tracking - Situated)
- Two Levels of Content / Public / Application:
  - Superficial / General Audience / Museum
  - Deep / Students / School

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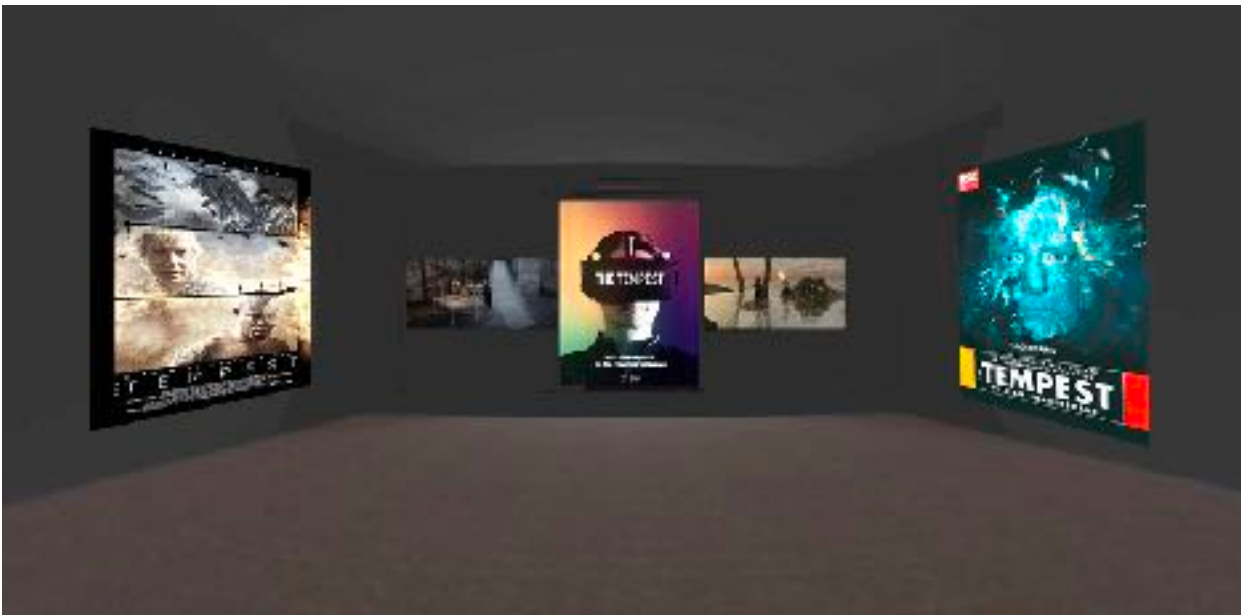
### Tour Sequence

1. Introduction
  - Lobby
2. Visiting The Sets - Scenes
  - The Cell

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## 1 - Introduction

- Lobby
  - Images on The Walls
  - Play Posters / Sets / etc
  - Back Wall (Glass - view to island)
- Content
  - About The play \*



Front



Back

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## 2 - Visiting The Sets / Scenes

### 2.1 - Cell : The Set

Confinement

+ windows / door (view to Island)

Prospero's Magic

+ Books

+ Chemical Set

### 2.2.1- Cell : The Scene

+ Overview

+ Shipwreck (Video)

+ Miranda

+ Antonio



The Cell

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## Narrative

- -Branching
- -Improvisation

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## Unit-CG

- -Teleport
- -Marks on The floor
- -Avatar for Guide / Participants
- -Lighting for Emphasis ?



Avatars for Host and Participants



Teleportation